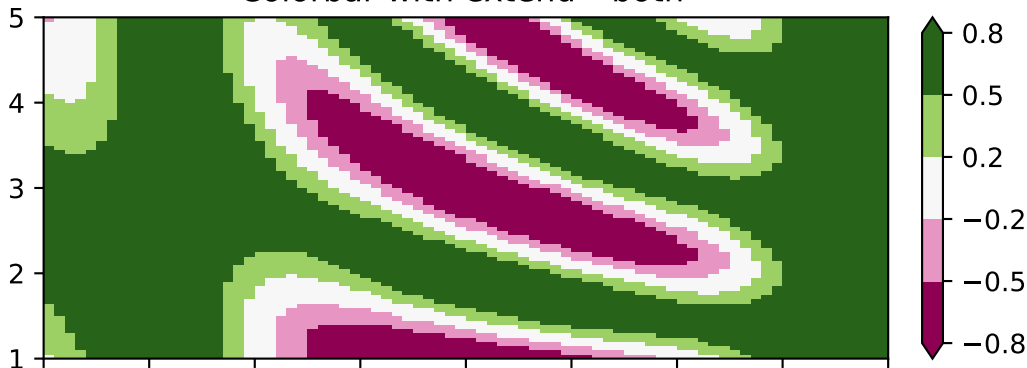


Colorbar with extend='both'



BoundaryNorm with extend='both'

